



## PUBLIC UTILITIES ENGINEER

---

### General Summary

The primary purpose of this position is to perform engineering duties relative to the regulation of public utilities and for ensuring that adequate, safe and reliable utility and telecommunications services are provided at fair, just and reasonable rates.

### Public Utilities Engineer

**Jobcode: E30611**

**Pay Band: 85**

**FLSA Status: Exempt**

### *Distinguishing Characteristics*

Working at the Public Regulation Commission (PRC), Public Utilities Engineers work as part of a team assigned to a company or to a particular case review and analyze electric, natural gas, water, wastewater and regulated telecommunication companies' filings, plans, facilities and service delivery systems for reliability, cost, and quality of service.

### *Minimum Qualifications*

A Bachelor's of Science Degree in Engineering from an accredited college or university and ten (10) years of directly applicable experience including in a supervisory or senior engineer capacity. Must possess a New Mexico Professional Engineer's (PE) license at the time of hire, or a license transferable from another state through reciprocity within six months of employment. *No Equivalencies unless approved by the NM Board of Licensure for Professional Engineers and Surveyors.*

### *Essential Duties and Responsibilities\**

- Ensures and enforces compliance by utility and telecommunication providers with Commission Rules, Orders and Tariffs.
- Performs review and analysis of policies and procedures for the various programs, statutes and rules of the Commission to provide and assure compliance.
- Performs analysis and prepares written testimony on issues related to their specialty and stands for cross examination in hearings.
- Testifies as an expert witness in hearings, mediations and other proceedings as a representative of the Utility Division Staff.
- Assists in the development of strategies used in dealing with the variety of applications, complaints and other issues resulting from utility regulation proceedings.
- Reviews applications for interconnection and certificates of public convenience and necessity for plant additions, including plant design and specifications, capacity requirements, reliability, depreciation rates, utility expenses, asset sales and a variety of other applications.
- Contributes to the development of the cost of service and revenue requirements of rate cases and evaluates various filings including fuel and plant cost, and affiliate transactions.
- Assists in the development of strategies to litigate or stipulate docketed cases.
- Assists in the rulemaking process, manage customer complaints, assist small companies in the navigation of the regulatory and filing process.

---

**Bargaining Unit:** Not Eligible

**Statutory Requirements:** Must possess a New Mexico Professional Engineer's license in accordance with the New Mexico Engineering and Surveying Practice Act, NMAC Sections 61-23-1 through 32.

## PUBLIC UTILITIES ENGINEER

**Conditions of Employment:** Working Conditions for individual positions in this classification will vary based on each agency's utilization, essential functions, and the recruitment needs at the time a vacancy is posted. All requirements are subject to possible modification to reasonably accommodate individuals with disabilities.

**Working Conditions:** Work is performed in an office setting. Late hours, weekend, and callback work may be required. Will be exposed to regular periods of video display terminal and keyboard usage and stressful situations. Some travel may be required.

**Established:** 04/28/2014

**Revised:**

---

*\*Essential Duties and Responsibilities are intended to be cumulative for each progressively higher level of work. The omission of specific statements does not preclude management from assigning other duties which are reasonably within the scope of duties. Classification description subject to change. Please refer to SPO website ([www.spo.state.nm.us](http://www.spo.state.nm.us)) to ensure this represents the most current copy of the position.*